

How can I use this with my children?

Play this game with your child as a fun, practical way for them to practise spotting contractions and the words that form them. Mix up the cards and spread them around a surface before taking it in turns to find the correct pair.

How does this help my children's learning?

By matching the words and contractions, your child will be able to see how the missing letters and apostrophes are used to form different contractions. Can your child use a contraction in a sentence?

Ideas for further learning:

Why not combine the matching game with a memory game? Instead of placing the cards on the table so your child can see them, why not place them face down and take it in turns to choose two at a time?



should have

do not

you have had not

could have they will

he would would not cannot

let us

must not

we are

would have

it is

have not should not they are

shall not

was not does not

could not

I am

she is

I will

should've

don't

you've

hadn't

could've

they'll

he'd

wouldn't

can't

let's

mustn't

we're

would've

it's

haven't

shouldn't

they're

shan't

wasn't

doesn't

couldn't

I'm

she's

I'll

Answers

should have	\longleftrightarrow	should've
do not	\longleftrightarrow	don't
you have	\longleftrightarrow	you've
had not	\longleftrightarrow	hadn't
could have	\longleftrightarrow	could've
they will	\longleftrightarrow	they'll
he would	\longleftrightarrow	he'd
would not	\longleftrightarrow	wouldn't
cannot	\longleftrightarrow	can't
let us	\longleftrightarrow	let's
must not	\longleftrightarrow	mustn't
we are	\longleftrightarrow	we're
would have	\longleftrightarrow	would've
it is	\longleftrightarrow	it's
have not	\longleftrightarrow	haven't
should not	\longleftrightarrow	shouldn't
they are	\longleftrightarrow	they're
shall not	\longleftrightarrow	shan't
was not	\longleftrightarrow	wasn't
does not	\longleftrightarrow	doesn't
could not	\longleftrightarrow	couldn't
I am	\longleftrightarrow	I'm
she is	\longleftrightarrow	she's
I will	\longleftrightarrow	I'll

